

Cloud Storage Security Cryptographic tools

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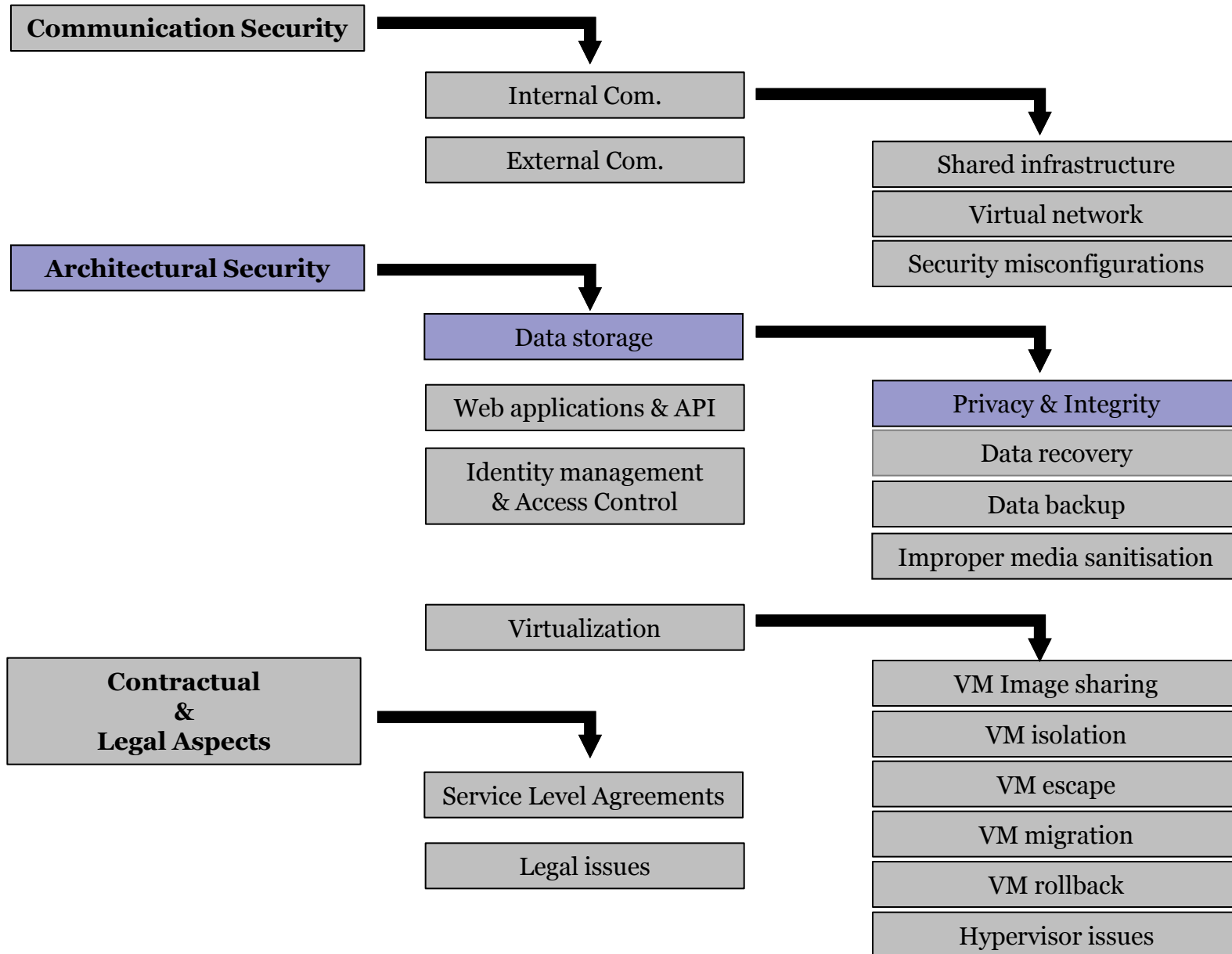
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Cryptography for Data protection

Without
Cloud

Data Owner/User



Alice

Data Owner/User



Bob

With
Cloud

CLOUD PROVIDER

Remote Data
Storage

Data Owner/User



Alice

Data User



Bob

Data Storage Security Requirements

- **Confidentiality:** the CSP does not learn any information about customer data
- **Privacy:** prevent any disclosure of private information
- **Integrity:** any unauthorized modification of customer data by the CSP should be detected by the customer
- **Availability:** customer data should be accessible from any machine and all times
- **Data sharing:** customers can share their data with trusted parties

Cloud Integrity

- **Remote Data checking:**
 - Interactive assurance that remotely stored data is available and intact
 - Let a client efficiently verify that a remotely stored data is available (without downloading it) and can be fully recovered on demand.
 - Establish trust in CS services by providing proofs to clients that the data is consistent and available at all times

Cloud Integrity

➤ Data preparation for storage:

- Data indexing
- Data encryption using **symmetric** scheme (ie: AES)
- Index encryption using **searchable encryption (SE)**
- Encrypted data and Index are encoded in such a way that the data integrity can be verified using a ***proof of storage (PoS)***

Cloud Privacy

- Client's private data is stored only in its encrypted form
- Offering different levels of privacy to cloud customers
- Enable to compute arbitrary functions on data in its encrypted form
- The computation leaks no information and is verifiable

Cloud Privacy

➤ Attribute based Encryption (ABE):

Each user is provided with a decryption key using a set of *attributes* associated with him/her *credentials* (name, age, address, job, etc.)

➤ Fully Homomorphic Encryption (FHE)

- Enabling *computation on encrypted data* stored in distributed servers of CP.
- Cloud server have no knowledge about : input data, processing function, result values
- Outsourced computation occurs in a fully privacy-preserving way

IBE: Identity Based Encryption

- Public-key is derived from public data string (identity, email, IP address)
- Each client acts as its own PKG and generates its IBC-PE (Public Elements) and its own private key
- Easier Key management: Certificate-free concept
- Derivation of public key does not depend on previous computation of previous private keys

ABE: Attribute Based Encryption

- A generalization of IBE scheme
- Public-key derived from a combination of **attributes**
- Restrict decryption privileges to entities with a defined set of **attributes** (not to particular identity)
- Allows decryption for anyone carrying a chosen set of attributes satisfying a policy defined over **attributes**
- Data remains inaccessible unless the provider's or user's role or privileges adhere to the policy

ABE: Attribute Based Encryption

- Examples of access restriction:
 - *Encrypted traffic log file* : a particular range of dates, subnet IP addresses)
 - *Medical record*: most recent medication
- Let Ω be a universe of **attributes**
 - User U is characterized by a subset $U \subseteq \Omega$
 - Anyone encrypt under an identity $V \subseteq \Omega$
 - Everyone having at least $d \geq 1$ attributes in common with V will be able to decrypt
 - Formally $V \subseteq \Omega$ **and** $|U \cap V| \geq 1$

ABE: Attribute Based Encryption

➤ **Encryption:** $m * g^y$

The exponent y constructed from at least d values

Decryption : reconstructing the secret y and dividing out by the factor g^y

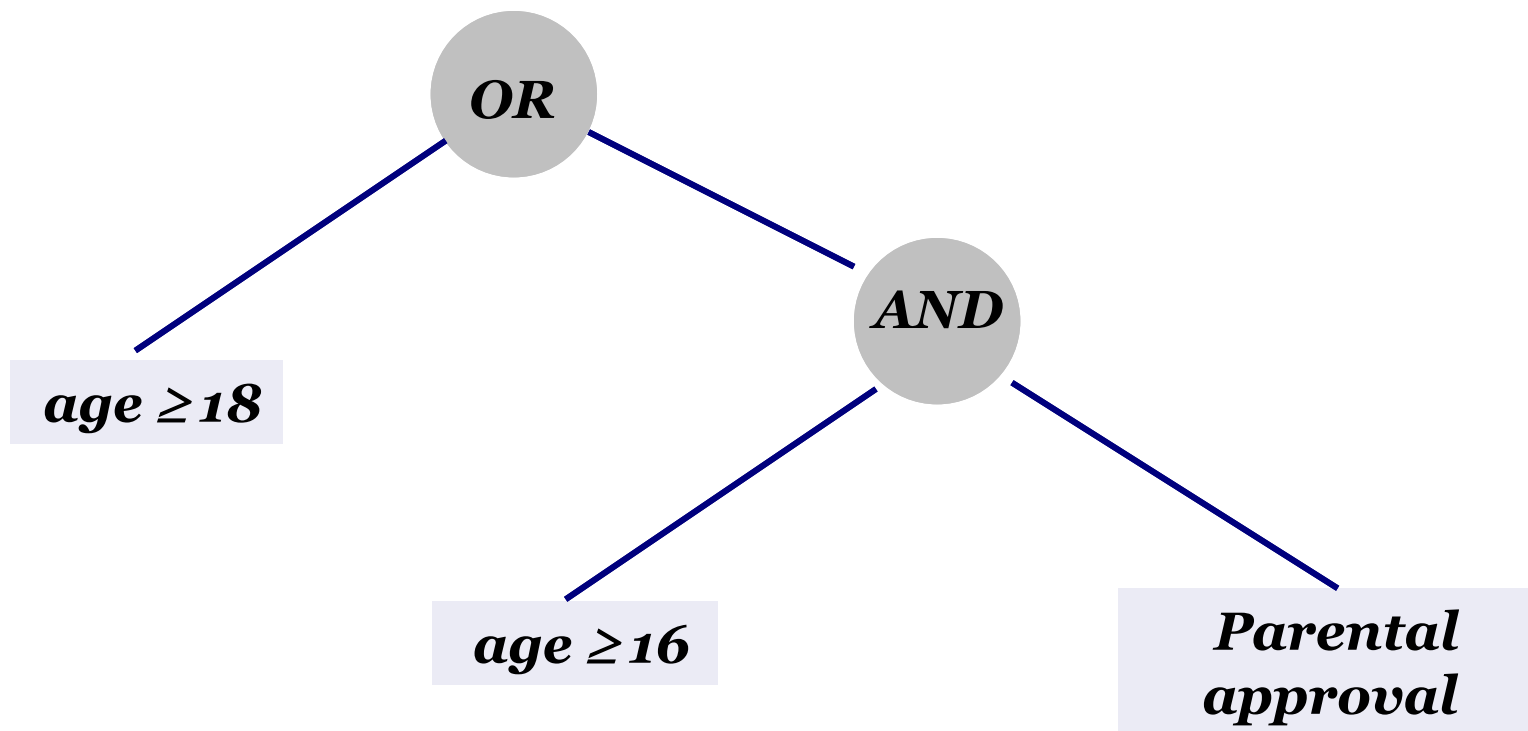
➤ **Access policy:** Boolean expression (AND/OR) involving a subset of attributes.

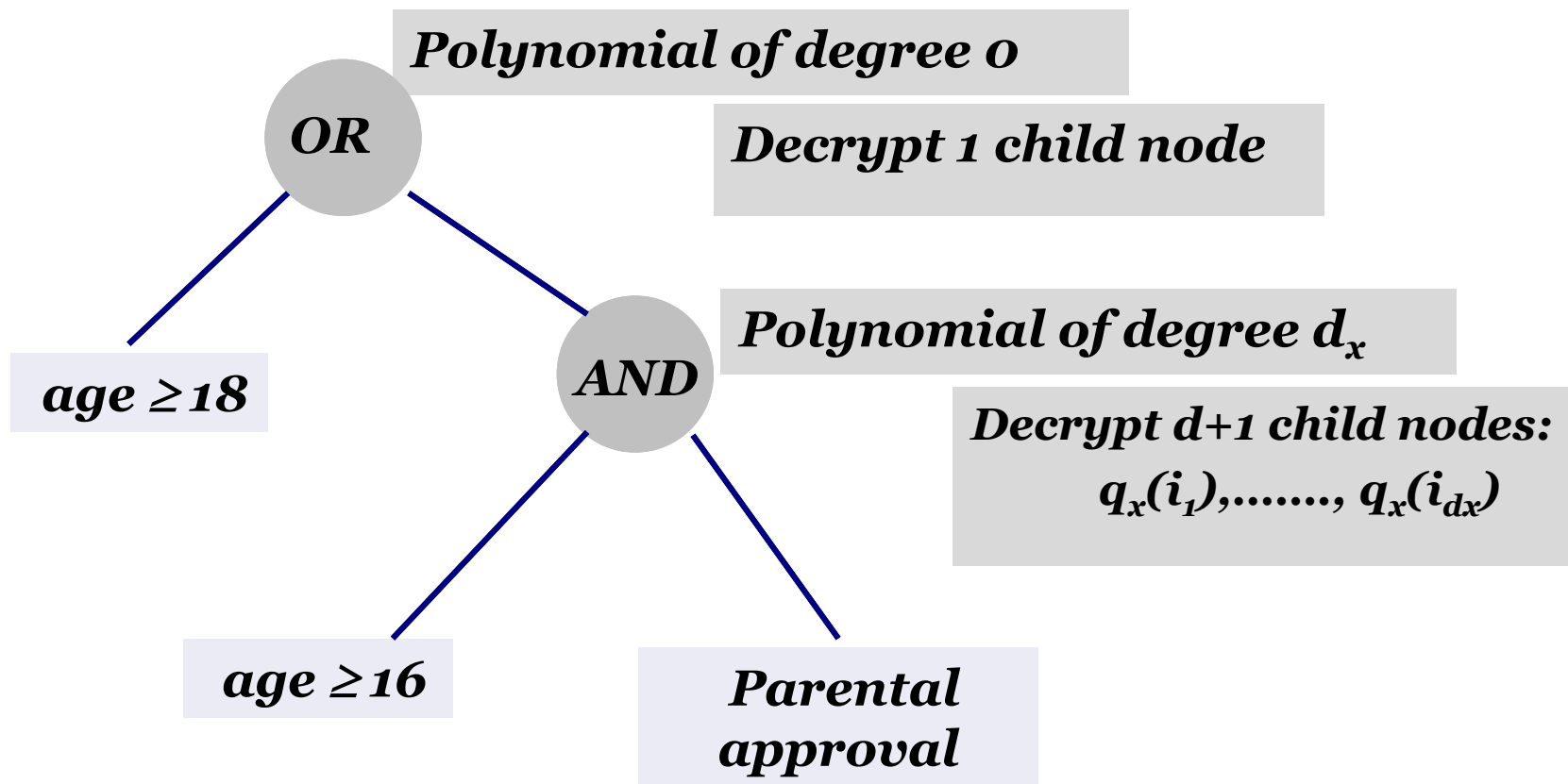
The Access granted if at least d attributes are present

The access structure: $\{U \subseteq \Omega : |U| \geq d\} \subseteq 2^\Omega$

ABE: Attribute Based Encryption

- **Access policy**: decryption granted if a boolean expression is satisfied



ABE: Attribute Based Encryption

PE: Predicate Encryption

- Ciphertext permit the evaluation of predicates on the hidden plaintext
- Encrypt M such as M remains hidden but a set of predefined predicates can be evaluated to check the hidden plaintext for certain properties (access permissions) prior to decryption
- Support access control at a very fine-grained level
- Allow M to be tested for certain properties

PE: Predicate Encryption

- **Predicates:** general function that evaluates on strings into the set $\{0, 1\}$
- An entity seeking to decrypt would request a decryption key for the predicate f
- The plaintext M can be recovered if and only if f evaluates to 1 for M .
- Predicates are constructed using logical expressions or polynomial equations:

HE: Homomorphic Encryption

- Allows CP to compute an operation on plaintext while only having access to ciphertexts, without any knowledge on secret key and plaintext

- **Group homomorphic** scheme:

Plaintext space : $m \in (M, *)$

Cyphertext space : $c \in (C, \oplus)$

$$m_1, m_2 \in M$$

$$Enc(m_1 * m_2; P_k) = Enc(m_1; P_k) \oplus Enc(m_2; P_k) = c_1 \oplus c_2$$

$$Dec(c_1 \oplus c_2; S_k) = m_1 * m_2$$

HE: Homomorphic Encryption

- Multiplicative HE: RSA

$$E(m_1 \times m_2; P_k) = E(m_1; P_k) \cdot E(m_2; P_k) = c_1 \cdot c_2$$

$$Dec(c_1 \cdot c_2; S_k) = m_1 \times m_2$$

- Additive HE: El Gamal

$$E(m_1 + m_2; P_k) = E(m_1; P_k) \cdot E(m_2; P_k) = c_1 \cdot c_2$$

$$Dec(c_1 \cdot c_2; S_k) = m_1 + m_2$$

- **Somewhat HE**: specific class of functions [BGN: Boneh-Goh-Nissim]
- **Full HE**: any functions []

HE: Homomorphic Encryption

➤ **Somewhat HE:** [BGN: Boneh-Goh-Nissim]

specific class of functions

➤ **Fully HE:** [Gentry]

- Most sophisticated class of HE schemes
- Allow arbitrary functions to be evaluated on cyphertexts

Class	Scheme	Additions	Multiplications
SHE	RSA	None	Unlimited
	ElGamal	Unlimited	None
SHE	BGN	Unlimited	Limited to 1
FHE	Gentry	Unlimited	Unlimited

Remote Data checking

- To let a file owner verify the existence of remotely stored file at CSP (without downloading it).
- Establish trust by providing proofs to client about the file **consistency and availability** at anytime.
 - *Proofs of retrievability (PoR)*
 - *Provable Data possession (PDP)*
- **PoR** and **PDP** achieve the same proof with :
 - significantly less communication /computational overhead
 - little storage requirement for **V**
 - small number of memory access for **P**

Remote Data checking

- **Simple scheme:**
- File Owner choose a set of keyed hash function:
 $H(x;k_1), H(x;k_2), \dots, H(x;k_t)$
 x : input data, H : hash function, k_1, k_2, \dots, k_t : keys
- The Verifier stores the t hash values
- A backup server can be challenged to provide the hash $H(x;k_i)$ under a given key k_i
- **Drawbacks:**
 - Storage cost for **V** /proportional to t
 - Need for **SP** to process **F** /every challenge
 - Limited number of challenges

Remote Data checking

➤ *Efficient scheme:*

- Use a hash function H and a block cipher like AES.

$F = (f_1, f_2, \dots, f_n)$ of n blocks, \mathbf{k} : key, H : hash function

t random challenges : r_1, r_2, \dots, r_t

t random index sets: $I_1, I_2, \dots, I_t \subset \{1, \dots, n\}$ of size c

- The owner computes **tokens**

$v_i = \text{Encrypt} [H(r_i || f_{i1} || f_{i2} || \dots || f_{ic}) ; \mathbf{k}]$ for $1 \leq i \leq t$ and $i_j \in I_i$

- Outsources $(F, v_1, v_2, \dots, v_t)$ for $1 \leq i \leq t$

- The Client send r_i and I_i to the server

- The Server computes $h_i = H(r_i || f_{i1} || f_{i2} || \dots || f_{ic})$ and sends (v_i, h_i) to the client

- The client check if $h_i = \text{Decrypt} (v_i ; \mathbf{k})$

Remote Data checking

- *Simple modification of **Efficient scheme** to support updates on outsourced files on arbitrary positions*

$$\mathbf{v}_i = \text{Encrypt} [\mathbf{H}(r_i || i_1 || f_{i1}) \oplus \dots \oplus \mathbf{H}(r_i || i_c || f_{ic}) ; \mathbf{k}]$$

If some block \mathbf{f}_j needs to be modified to \mathbf{f}'_j , then all values \mathbf{v}_i that includes \mathbf{f}_j can be updated to \mathbf{v}'_i

$$\mathbf{v}'_i = \text{Enc} [\text{Dec} (\mathbf{v}_i ; \mathbf{k}) \oplus \mathbf{H}(r_i || j || \mathbf{f}_j) \oplus \mathbf{H}(r_i || j || \mathbf{f}'_j) ; \mathbf{k}]$$

Block \mathbf{f}_j will be replaced by the Block \mathbf{f}'_j

Proofs of Retrievability (PoR)

- Basic idea: to embed small (randomly values) data chunks called *sentinels* in F
- **Spot checks** can be made in order to detect corruptions of F. The server is asked to return the sentinel values at some specific positions.
- To protect against small corruptions of F, **error correcting block codes** are applied
- To prevent the server from deleting portions of F when retaining the sentinels only, **encryption and permutations** are employed to scatter and hide the position of the sentinels across F.

Provable Data Possession (PDP)

- The client having $F = (f_1, f_2, \dots, f_n)$ computes **tags** $T = (T_1, T_2, \dots, T_n)$ and stores (F, T) at the server.
The client generates a challenge related to a random subset of blocks $\{1, \dots, n\}$
- The prover responds by computing **homomorphic tag** aggregating all **tags** corresponding to the challenged file blocks and some linear combination of the file blocks.

Secure Data Deduplication (SDD)

- Help cloud providers to **save storage space** while at the same time preserving **confidentiality** of client data
- Physical storage only happens when initial first user uploads the file
- For any subsequent storage request for the same file, the server create only a **reference** to the initial file
- Encrypting files before uploading them to a storage service allows us to guarantee the **confidentiality** in respect to insider attacks of SP or outsider attacks
- Neither SP and outsiders gets to know the **decryption keys** (managed by the client)

Secure Data Deduplication (SDD)

- Applied on *file* or *block* levels and performed on Client or Server sides
- **Client side DD**: the server look-up before uploading F: asking the server if he knows a file with a **given hash value**
- **Server side DD**: upload always happens, letting the Server handling redundant copies of the same file.
- Client side DD results in enormous bandwidth and disk savings
- Client side DD is the most rewarding solution, applied by popular storage services (DropBox and Mozy)

Searchable Encryption (SE)

- Combines ***confidentiality*** with ***search*** functionality
- Encryption allows **keyword** search over encrypted files
- Use of highly available cloud storage without revealing the files in plaintext to the SP
- Enable SP to search encrypted data by virtue of a ***trapdoor information*** that the Client provides
- The server neither learns the query nor the underlying data
- The storage server can retrieve and respond with all the data (encrypted documents) that match the query
- The client can decrypt the results locally
- A *full homomorphic encryption* schemes allow the construction of *searchable encryption*

Searchable Encryption (SE)

➤ **Symmetric/Asymmetric SE**

- *Symmetric SE*: Owner of secret key (data owner) can store encrypted data and generate encrypted queries
- *Asymmetric SE*: Everyone can store encrypted data
Only the owner can issue encrypted queries and decrypt data

➤ **Fulltext/Index SE**

- *Fulltext search*: the entire content of data file is searched item by item where every item is tested (i.e: equality with keyword)
 - *Index search*: runs a query on as separate encrypted index file
- Forward Index: a list of keywords per file
- Inverted Index: a list of matching files for every keywords

- A huge specific cryptographic tools dedicated to cloud storage security
- To ensure both integrity and privacy of outsourced data targeting
 - reduce the computational and cost overhead
 - release of data on remote CP servers
- Some schemes (Like HE) are still costly for both CP and client sides
- Research work is quite promising for the remaining challenging tasks

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